

**WOODLAND SCHOOL DISTRICT #404  
RESOLUTION #21-05  
2021-2022 Budget**

WHEREAS, WAC 392-123-054 requires that the board of directors of every school district meet for the purpose of fixing and adopting the budget of the district for the ensuing year, and

WHEREAS, a public notice was published announcing that on August 25, 2021, the Board of Directors of Woodland School District #404, Cowlitz County, Washington, would meet in public meeting for the purpose of fixing and adopting the 2021-22 Fiscal Budget of the district, and

WHEREAS, the Board of Directors shall execute a resolution as part of this budget hearing requesting approval for an operating transfer from General Fund to the Capital Projects Fund in the amount of \$40,000 and an operating transfer from the General Fund to the Transportation Vehicle Fund in the amount of \$118,265 , and

WHEREAS, pursuant to RCW 28A.320.330(3) the Board of Directors shall execute a resolution as part of this budget hearing requesting approval for transfers of state forest money from the Debt Service Fund to the Capital Projects Fund up to the amount of \$230,000.00, and

WHEREAS, the individual state and federal grants listed in this budget document shall be considered approved by the Board of Directors with the approval of this resolution,

THEREFORE, BE IT RESOLVED the Board of Directors of Woodland School District #404, Cowlitz County, Washington, has determined that the final appropriation level of expenditures for each fund in 2021-2022 will be as follows:

		<u><b>Appropriation Level</b></u>
A.	General Fund	\$ 43,998,820.00
B.	Transportation Vehicle Fund	\$ 2,000,000.00
C.	Capital Projects Fund	\$ 700,000.00
D.	Debt Service Fund	\$ 3,710,000.00
E.	Associated Student Body Fund	\$ 375,500.00

APPROVED by the Board of Directors of Woodland School District #404, Cowlitz County, Washington on the 25th day of August, 2021.

ATTEST:

\_\_\_\_\_  
Secretary to the Board

\_\_\_\_\_  
President

\_\_\_\_\_  
Director

\_\_\_\_\_  
Director

\_\_\_\_\_  
Director

\_\_\_\_\_  
Director